

PUBLIC WORKS ENGINEERING DIVISION

PUBLIC WORKS RIGHT OF WAY PERMIT

Permit No: PRPWRW20245834	Date Issued: Friday, November 08, 2024
GENERAL INFORMATION	
Permit Holder: Cat5 Construction Services IIc 3504 main street grandview, MO 64030	Project Address(es): 1020 NW PRYOR RD, LEES SUMMIT, MO 64081 Other Location Information: Nearest Cross Street: Lowenstien
PROJECT SUMMARY	
Work Description: Boring along north R/W of NW Lowenstien to intersection of NW Pryor and then going North along west R/W to NW corner of intersecation NW Summer Woods Xing and then boring west along North R/W to SW corner of property of 1020 NW Pryor Rd	Total Length of Boring: 2150 Total Length of Excavation: Number of Street Cuts: Number of Street Crossings:

By acceptance of this permit, the permittee is subject to all requirements, duties and obligations set out in Article III of Chapter 26 of the City Code of Ordinances and the City of Lee's Summit Design and Construction Manual. Both documents are available online on the City's website. If you need assistance obtaining access to these documents please call (816) 969-1800.

PERMIT CONDITIONS

- 1) RIGHT-OF-WAY PERMITS ARE VALID FOR 60 DAYS FROM DATE OF ISSUANCE.
- 2) RIGHT-OF-WAY PERMITS MUST BE AVAILABLE FOR VIEWING ONSITE.
- 3) A SEPARATE TEMPORARY TRAFFIC CONTROL PERMIT IS REQUIRED WHEN IMPEDING TRAFFIC ON ARTERIAL AND COLLECTOR ROADWAYS.
- 4) ALL AREAS DISTURBED BY CONSTRUCTION SHALL BE RESTORED TO CITY STANDARDS.

TEMPORARY OBSTRUCTION CONDITIONS

- 1) THE OBSTRUCTION MUST BE DELINEATED AND VISABLE TO NIGHT TIME TRAFFIC.
- 2) RIGHT-OF-WAY PERMITS MUST BE AVAILABLE FOR VIEWING ONSITE.
- 3) ANY DAMAGE TO THE STREET, CURB, AND GRASS AREAS SHALL BE REPAIRED TO CITY STANDARDS AT THE PERMITEE'S EXPENSE WITHIN 21 DAYS.
- 4) NO TRASH OR DEBRIS TO BE PLACED ON PAVEMENT OR WITHIN CITY OF LEE'S SUMMIT RIGHT-OF-WAY.
- 5) OBSTRUCTIONS MAY ONLY BE PLACED ON RESIDENTIAL STREETS. PLACEMENT OF OBSTRUCTIONS ON COLLECTOR AND AERIAL STREETS NEED SPECIAL APPROVAL BY THE CITY TRAFFIC ENGINEER.

