CITY OF LEE'S SUMMIT Development Services Department 220 SE Green Street Lee's Summit, MO 64063 (816)969-1200 **DEVSERVICES.CITYOFLS.NET**

Inspection Summary

Permit #: PRSUBD20236555 Address: 1020 NW PRYOR RD, LEES SUMMIT, MO 64081

This work has been inspected and the inspection results noted below. Please schedule inspections once all corrective actions have been completed. Do not cover any work until approved.

Inspection:	Inspector:	Outcome:	Date:	
Sanitary Sewer Construction Inspection	Devon Perry	Partial	Wednesday, April 17, 2024	
Informational: 1 Misc	3-4-24 DP. Crew was on site and removed the sewer pipe out from the building pad. This Sewer had no flow on it. They capped it off for when they tie back in			
	existing SS line. They got into MH A-1. They are on a quick. When I left this after piece of pipe out of A-1. T sewer service to the main them two places to find m	-11-24 DP. Rieke Construction is on site and began excavating down to the xisting SS line. They got the base of MH A-1 set with the existing pipe laid nto MH A-1. They are on a 5' rock shelf so are not able to move along very uick. When I left this afternoon they were getting ready to put their first iece of pipe out of A-1. The contactor also had ROMAC fittings to tie in the ewer service to the main. With input from Brent, I declined these and told hem two places to find max adapters. Contractor is laying their pipe on dequate aggregate and covering 1'. They are also starting tracer wire on ipe coming out of A-1.		
	4-12-24 DP. Rieke construction is onsite today still breaking rock coming out of A-1 they had 3 pieces of pipe laid. I also provided the superintendent with design and construction manual details on backfilling around structures and the new KCMMB asphalt designs.			
	4-16-24 DP. Rieke is onsite towards A-2	today still working on brea	iking rock and moving	

4-17-24 DP. Still working on breaking rock. They realized they were about 8" off so had to rerun the pipe they did have in ground. Still not to A-2 yet.

Comments: